



ORGANIZATION

1. Players will be allowed to remain on the team she played for in the previous year if she chooses. Otherwise, she will be placed in the draft.
2. Teams may automatically have the daughters of one head coach and one assistant coach.
3. Teams will be selected through a draft.
4. Requests are not guaranteed.
5. Once the draft is completed, no players will be allowed to change teams unless deemed necessary by the Rec Department staff.
6. Any situation not covered by these rules will be decided by the Recreation Department staff.

LEAGUE PLAY

1. Play will be governed by general softball rules and the league rules as listed
2. A full game should consist of 6 innings with a time limit of 1 hour and 30 minutes. However, it will be considered complete regardless of the inning after the time limit has expired. If the game is tied after 7 innings or time limit, it will remain as a tie.
3. No new inning will begin within 10 minutes of time limit. However, once an inning starts, it must be completed.
4. The umpire will prohibit unnecessary stalling actions by teams and eject the offender after one warning.
5. Game time is forfeit time. However, when the preceding game runs longer, game time shall be when the umpire calls for action to begin. In case of a forfeit, a practice game may be played and the umpires will call the game.
6. The game may begin with eight players to avoid a forfeit. A nine or tenth player may be added on arrival before going thru the complete batting order.
7. The 10 run lead rule will be in effect any time after 4 innings. A 20 run lead rule will apply after 3 innings.

8. All players present will be in the batting order for the entire game. The starters on defense will be noted in the score book prior to the game. Free substitution will be in effect for defense---players may be switched in and out each inning and rotated around the various positions on the field; exception, pitcher must be documented and starter may reenter one time. If a player misses too many practices without a valid reason, the coach is not required to play her. This must be noted in the book and the opposing team and umpires notified.
9. There should be no more than 5 minutes between the end of one game and the start of the next.
10. Teams are to warm up on the side of the field or outside the fence prior to each game. There will be no infield warm-up.
11. All teams will be required to use line-up cards. Each coach should give one to the scorekeeper and opposing coach before the game. Full rosters with first and last names and numbers should be turned in at least five minutes prior to game time.
12. No jewelry will be allowed. Girls should remove it prior to the game.
13. All shirts must be tucked in while playing. Metal cleats are allowed.
14. Only team players and coaches will be allowed in the dugout area.
15. Any batter who slings the bat will be called out---the ball is dead and no runners may advance. There will be no warnings given.
16. If a runner misses a base or leaves early on a fly ball, it will be an automatic out call by the umpire.
17. Bunting will be allowed. Remember, a foul bunt after two strikes is an out. Also, the runner must stay in the designated lane when running out a bunt to the first base side.
18. Time out may only be called when runners are not attempting to make forward progress.
19. Stealing will be allowed at all bases. Runners may leave the base when the ball leaves the pitcher's hand.
20. Runners may advance on a passed ball.
21. A batter may advance on a dropped third strike. This applies at any time with no runner on first. The batter may not advance with less than two outs and a runner on first. With two outs, the batter may run regardless.
22. Two base runners may not legally occupy a base at the same time. If a tag is made, the trail runner shall be called out. The preceding runner is entitled to the base.
23. The catcher, without the ball in her possession, cannot block the path of a runner attempting to score. The baseline belongs to the runner and the catcher should be there only when she is fielding the ball or already has the ball in her hand.
24. Any runner is out when she runs more than three feet away from the baseline in an attempt to avoid a tag, unless her action is to avoid a fielder attempting to field a batted ball.
25. High school pitching rules apply.
26. While the team is batting, a coach should be in each coaching box. They should not touch the players in any manner while the ball is in play. Violation will result in the player being called out.

27. If there is a question concerning a play on the field, the coach may request time-out to discuss the matter. He/she must wait for it to be granted before coming onto the field. The umpire is in control of the game and does not have to give the time-out. There will be a warning for the first offense and ejection for the second.
28. BATTING OUT OF ORDER:
- (a) A batter shall be called out, on appeal, when she fails to bat in her proper turn, and another batter completes a time at bat in her place. All action that occurred from the wrong batter will be nullified.
 - (b) If this is noticed while the wrong batter is in the box, the proper batter may take her place and assume any count.
 - (c) If the improper batter becomes a runner or makes an out and a pitch is made to the next batter before an appeal is made, the batter is legal.
 - (d) The next batter would then be the player following the now legalized batter.

CONDUCT

Anyone not following these rules will be warned by the Field Supervisor or other Recreation Department staff. A second offense will result in the individual(s) being asked to leave and if necessary, the proper authorities will be called.

- 1. Players, coaches, and spectators must display at all times a manner that exhibits sportsmanship and good will.
- 2. No profanity or other abusive language will be allowed at any time on city property.
- 3. Absolutely no alcoholic beverages or drugs will be allowed on the premises. Any person found to be under the influence or either will be asked to leave.
- 4. The use of tobacco products will be prohibited during the game. One warning will be issued before ejection. Repeated offenses will result in suspension.
- 5. Any discussion on the field will involve only one coach and the officials.
- 6. The umpire is in control of the game. In the event that a team fails to respect the umpire's authority or decisions, the umpire is instructed to forfeit the game after one warning that such action will be taken.
- 7. If a player or coach is ejected from a game, he/she may be seated in the stands. If she continues to argue or act improperly, she will be asked to leave the field. If she refuses, the game will be forfeited.
- 8. Any coach or player that is ejected from a game will automatically be suspended for the next game as well.

RAIN-OUT POLICY

In case of rain on a scheduled game day, the decision is not made until 4:00pm. From a touch tone phone, you may call 226-2489, then follow the prompts. We will also try to post this information on the City of Anderson website – www.cityofandersonsc.com.

If rain comes after 5:00pm, a decision will be made at the field by the umpires. The message will be updated as possible. Please remember that our rain patterns are scattered at times---if you are not sure, please go to the field to avoid forfeits.

In case of rain on a scheduled practice day, you will need to call your team coach. With the number of teams and other activities that we have, it is impossible to keep up with individual team schedules. Find out from the coach what the contingency plans are for bad weather.